THROUGH THE DEEP FOREST

Durch den tiefen Wald

2 – 4 players
ages 10+
playing time 60 Min.

**Discover the deep forest and find a path through,
collect tiles and build sets,
roll dice to fight monsters, collect gold to win**

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What's special?

- there's no fix route
- each player has his own board
- discovering the forest
- new market mechanic
- shared quantity of monsters
- new arrangement of tiles each game
- different game strategies to win
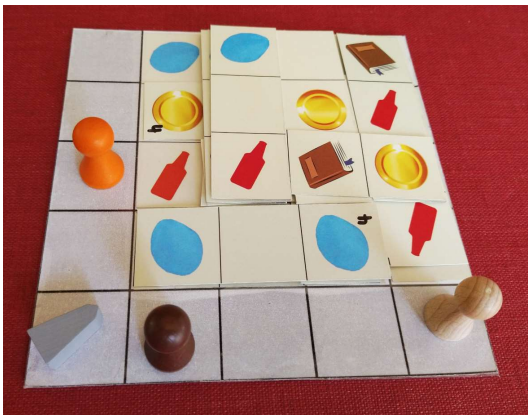
Overview

Explore the deep forest, turn the tiles face up as you clear away your path. Collect swords to fight against rock monsters. When you defeat a monster you'll get their gold treasure and / or they grant you favors at the market. Get resources from the market and overcome obstacles like thicket, gates and guardians. When you overcome an obstacle you can collect that tile. For each set of 3 tiles from either different or the same kind of obstacle you'll receive 15 gold coins at the end of the game.

As you clear away your path you need to lay out a trail of shiny blue stones. Your path must not touch stones you've layed out priviously.

After 10 rounds the fog sets in and moves upwards each round. When you're stuck in the fog you'll need more blue stones to mark your path. When a game piece is moved out of the deep forest in this phase the game will end. It will also end when the fog rises up to the last row on the boards. The player who has the most gold coins at the end of the game wins.

Game contents

4 boards in 4 colours, 4 x 36 tiles in 4 colours, 120 blue stones, 60 gold coins (value 1, 5, 10, 20), 40 potions, 40 books, 6 dice, 9 monster cards, 8 game pieces, 39 stripes with resources, 1 market, 1 bonus card, 4 fog tokens, 1 start token, 1 game overview sheet, 4 game overview cards, 1 rulebook